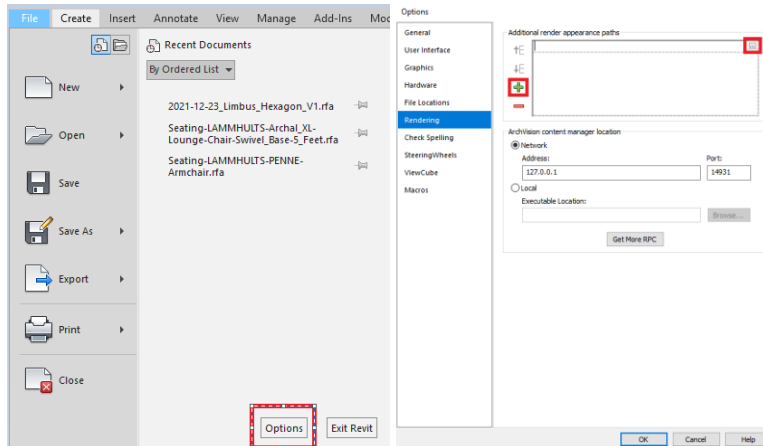


## Revit Material Library

1. create a folder with all materials you want to use in your Revit scene.
2. specify the path to the folder with your materials in Revit. To specify a folder with materials, you need to go along the following path

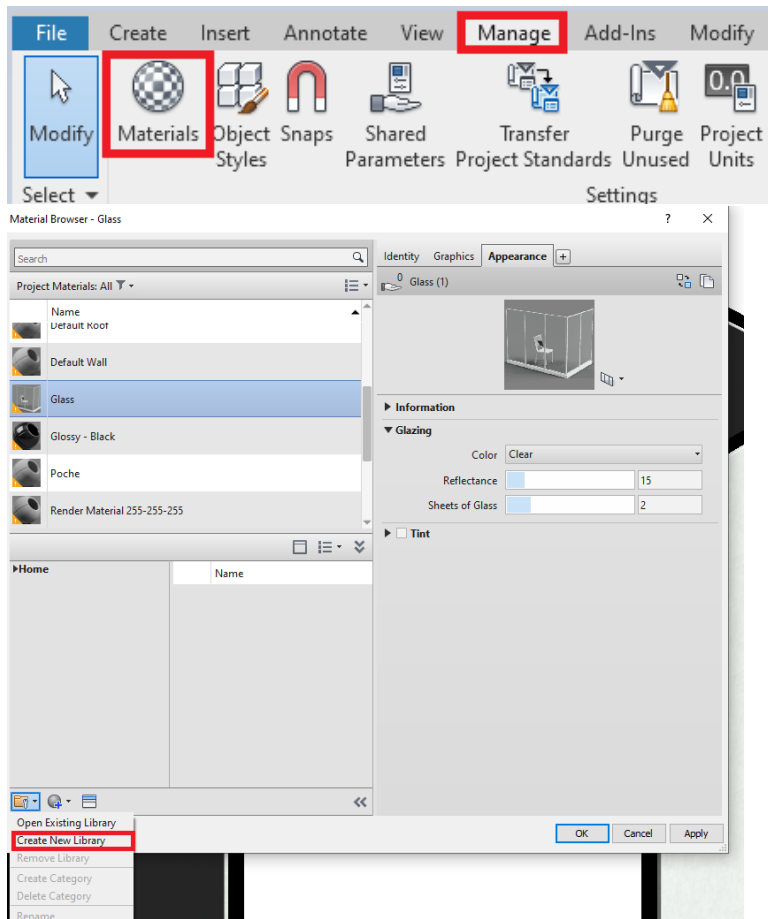
File -> Options -> Rendering.

Press the green plus and select the folder with the materials you have created.

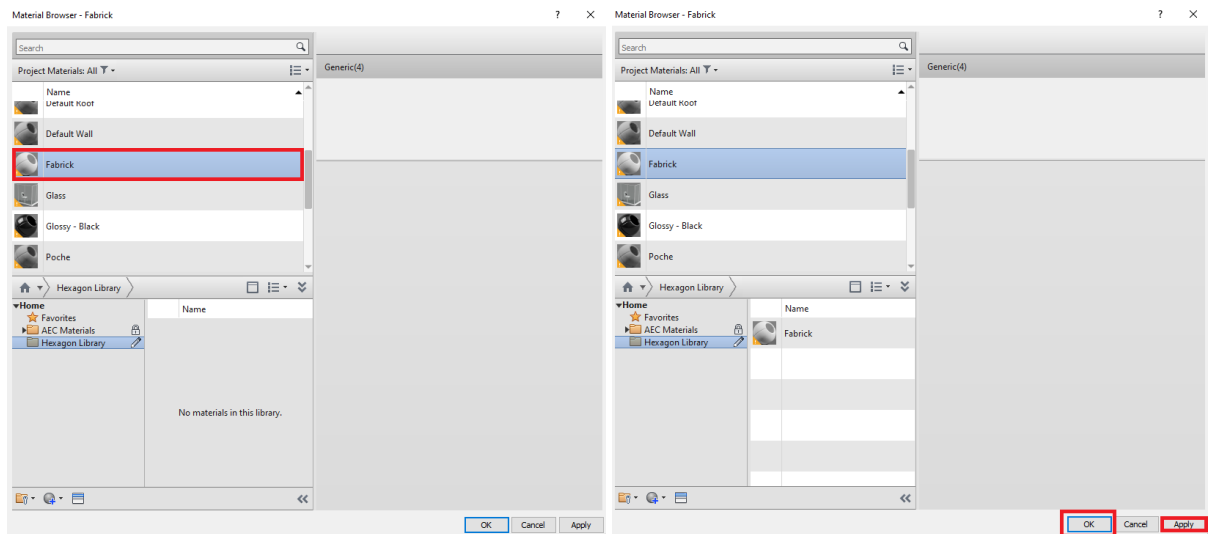


Done, now Revit will automatically load materials from this folder into your project.

3. In order to use the material library in various projects, you need to create a new material library in Revit.



4. After creating an empty library, you can drag the materials needed for the project into the appropriate library.



The creation of such a library allows the end user of the product to use only the necessary materials created and applied to a specific product.

5. When publishing a project, it is important to attach a library with a name corresponding to the project to the folder with materials. This will allow the end user to download the necessary materials for a specific project.